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FIG. 1B

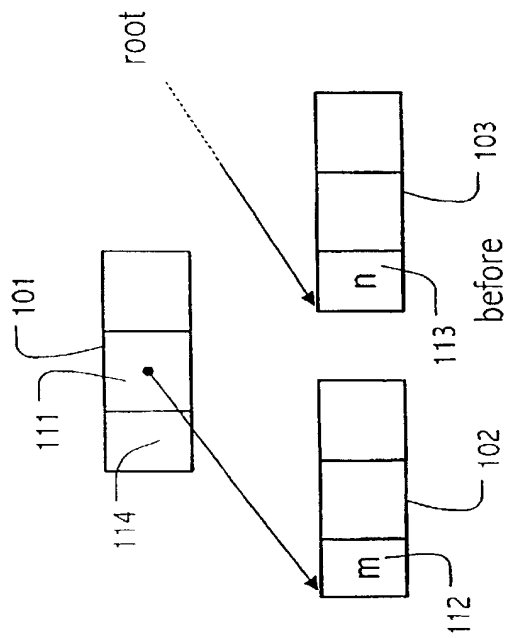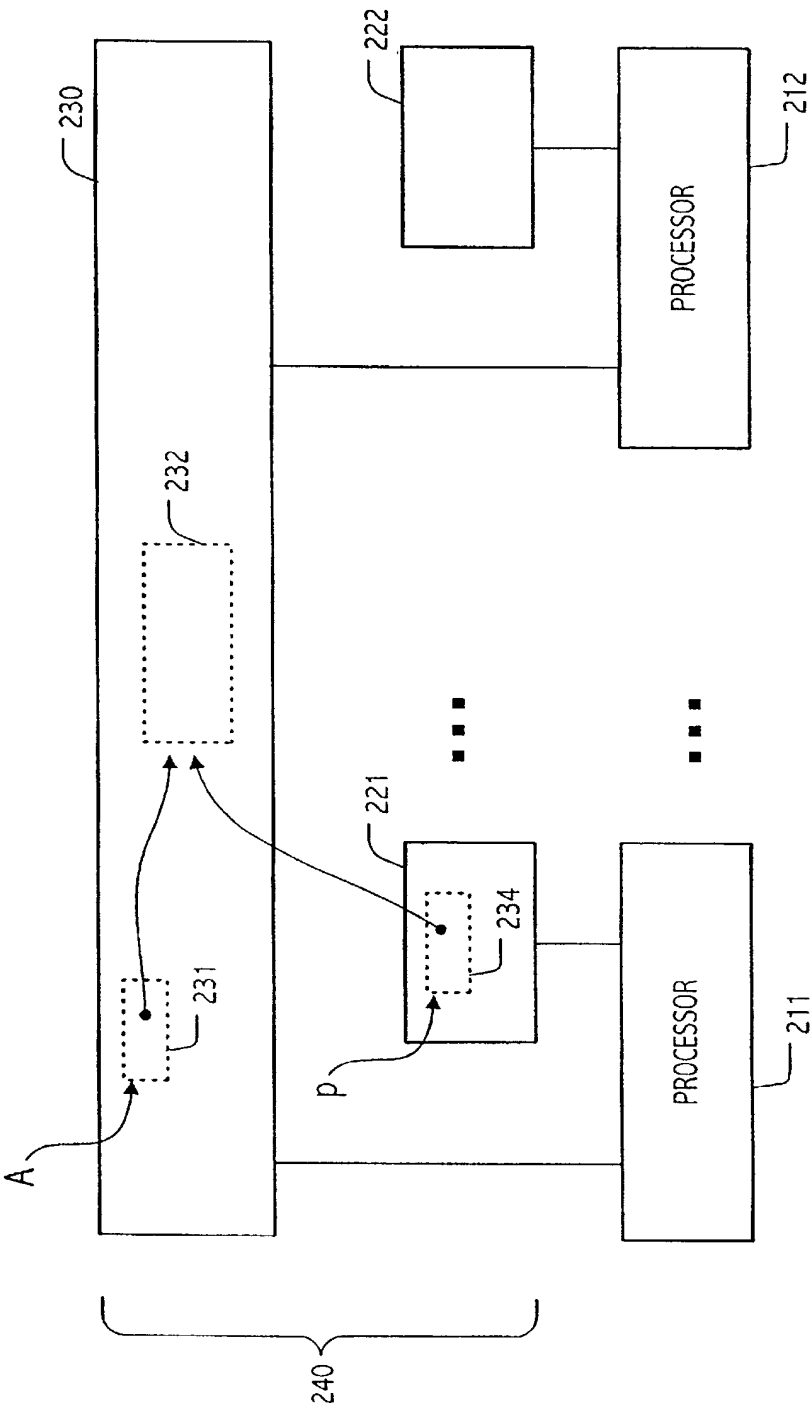**FIG. 1A**

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FIG. 2

```
   class SNode {
1    class SNode *L, *R;  valtype V;
2    SNode() {};
   };

   class Snark {
3    SNode *Dummy, *LeftHat, *RightHat;
4    Snark() {
5      Dummy = new SNode;
6      Dummy→L = Dummy;
7      Dummy→R = Dummy;
8      LeftHat = Dummy;
9      RightHat = Dummy;
     };
10   valtype pushRight(valtype v);
11   valtype pushLeft(valtype v);
12   valtype popRight();
13   valtype popLeft();
   };
```

FIG. 3A

```
   class SNode {
31   class SNode *L, *R;  valtype V;  long rc;
32   SNode() : L(Null), R(Null), rc(1) {};
   };

   class Snark {
33   SNode *Dummy, *LeftHat, *RightHat;
34   Snark() : Dummy(Null),
               LeftHat(Null), RightHat(Null) {
35     LFRCStoreAlloc(&Dummy, new SNode);
36     LFRCStore(&Dummy→L, Null);
37     LFRCStore(&Dummy→R, Null);
38     LFRCStore(&LeftHat, Dummy);
39     LFRCStore(&RightHat, Dummy);
     };
40   ~Snark() {
41     while(popLeft()!=EMPTYval);
42     LFRCStore(&Dummy, Null);
43     LFRCStore(&LeftHat, Null);
44     LFRCStore(&RightHat, Null);
     };
45   valtype pushRight(valtype v);
46   valtype pushLeft(valtype v);
47   valtype popRight();
48   valtype popLeft();
   };
```

FIG. 4A

```
valtype Snark::pushRight(valtype v) {
14  SNode *nd = new SNode;
15  SNode *rh, *rhR, *lh;
16  if (nd == Null)
17    return FULLval;

18  nd→R = Dummy;
19  nd→V = v;
20  while (true) {
21    rh = RightHat;
22    rhR = rh→R;
23    if (rhR == rh) {
24      nd→L = Dummy;
25      lh = LeftHat;
26      if (DCAS(&RightHat, &LeftHat, rh, lh, nd, nd))

27        return OKval;

    } else {
28      nd→L = rh;
29      if (DCAS(&RightHat, &rh→R, rh, rhR, nd, nd))

30        return OKval;
} } }
```

FIG. 3B

```
valtype Snark::pushRight(valtype v) {
49  SNode *nd = new SNode;
50  SNode *rh = Null, *rhR = Null, *lh = Null;
51  if (nd == Null) {
52    LFRCDestroy(rhR, nd, rh, lh);
53    return FULLval;
    }
54  LFRCStore(&nd→R, Dummy);
55  nd→V = v;
56  while (true) {
57    LFRCLoad(&RightHat, &rh);
58    LFRCLoad(&rh→R, &rhR);
59    if (rhR == Null) {
60      LFRCStore(&nd→L, Dummy);
61      LFRCLoad(&LeftHat, &lh);
62      if (LFRCDCAS(&RightHat, &LeftHat,
                     rh, lh, nd, nd)) {

63        LFRCDestroy(rhR, nd, rh, lh);
64        return OKval;

    } else {
65      LFRCStore(&nd→L, rh);
66      if (LFRCDCAS(&RightHat, &rh→R,
                     rh, rhR, nd, nd)) {

67        LFRCDestroy(rhR, nd, rh, lh);
68        return OKval;
} } }
```

FIG. 4B